## TFT LCD Approval Specification

## MODEL NO.: N14111 - L03

## Customer:

Approved by:
Note:

| Liquid Crystal Display Division |  |
| :---: | :---: |
| QRA Division. | OA Head Division. |
| Approval | Approval |
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REVISION HISTORY

| Version | Date | Page (New) | Section | Description |
| :---: | :---: | :---: | :---: | :---: |
| 0.0 | Feb, 01,'05 | All | All | Tentative specification was first issued. |
| 1.0 | May, 05,'05 | 7 | 3.1 | Define power supply current |
|  |  | 15 | 5.5 | Update EDID code structure |
|  |  | 18 | 6.1 | Input signal timing specification |
|  |  | 20 | 7.2 | Add optical specification |
|  |  | 25 | 9.1 | Modify carton packing method |
|  |  | 26 | 9.2 | Modify pallet packing method |
| 2.0 | May, 06, '05 | N/A | N/A | Approval spec is released |
| 2.1 | May, 17, '05 | 15 | 5.5 | Update EDID code with sub-model name |
| 2.2 | May, 31, '05 | 15 | 5.5 | Update EDID code with production week |
| 2.3 | Jul, 15, '05 | 6 | 2.2.2 | Update lamp current for backlight unit |
|  |  | 9 | 3.2 | Update lamp current and operating frequency for backlight unit |
|  |  | 23 | 7.1 | Update test conditions: inverter driving frequency |
|  |  | 23 | 7.2 | Update optical specification: contract ratio, white variation, color chromaticity |
| 2.4 | Nov 23,'05 | 4 | 1.2 | Declare the product fitting RoHS compliance |

## 1 GENERAL DESCRIPTION

### 1.1 OVERVIEW

N141I1 - L03 is a 14.1" TFT Liquid Crystal Display module with single CCFL Backlight unit and 30 pins LVDS interface. This module supports $1280 \times 800$ WXGA mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction. The inverter module for Backlight is not built in.

### 1.2 FEATURES

- Thin and Light Weight
- WXGA (1280 x 800 pixels) resolution
- DE only mode
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 1 pixel/clock
- RoHS compliance


### 1.3 APPLICATION

- TFT LCD Notebook
1.4 GENERAL SPECIFICATIONS

| Item | Specification | Unit | Note |
| :--- | :---: | :---: | :---: |
| Active Area | $303.36(\mathrm{H}) \times 189.6(\mathrm{~V})$ | mm | $(1)$ |
| Bezel Opening Area | $306.76(\mathrm{H}) \times 193(\mathrm{~V})$ | mm |  |
| Driver Element | a-si TFT active matrix | - | - |
| Pixel Number | $1280 \times$ R.G.B. $\times 800$ | pixel | - |
| Pixel Pitch | $0.237(\mathrm{H}) \times 0.237(\mathrm{~V})$ | mm | - |
| Pixel Arrangement | RGB vertical stripe | - | - |
| Display Colors | 262,144 | color | - |
| Transmissive Mode | Normally white | - | - |
| Surface Treatment | Glare, Reflection $<2 \%, 3 \mathrm{H}$ | - | - |

1.5 MECHANICAL SPECIFICATIONS

| Item |  | Min. | Typ. | Max. | Unit | Note |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: |
| Module Size | Horizontal(H) | 319 | 319.5 | 320 | mm | (1) |
|  | Vertical(V) | 205 | 205.5 | 206 | mm |  |
|  | Depth(D) | -- | 5.2 | 5.5 | mm | g |
| Weight |  | -- | 425 | 440 |  |  |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions

## 2 ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item | Symbol | Value |  | Unit | Note |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Max. |  |  |
| Storage Temperature | $\mathrm{T}_{\mathrm{ST}}$ | -20 | +60 | ${ }^{\circ} \mathrm{C}$ | $(1)$ |
| Operating Ambient Temperature | $\mathrm{T}_{\mathrm{OP}}$ | 0 | +50 | ${ }^{\circ} \mathrm{C}$ | $(1),(2)$ |
| Shock (Non-Operating) | $\mathrm{S}_{\mathrm{NOP}}$ | - | $220 / 2$ | $\mathrm{G} / \mathrm{ms}$ | $(3),(5)$ |
| Vibration (Non-Operating) | $\mathrm{V}_{\mathrm{NOP}}$ | - | 1.5 | G | $(4),(5)$ |

Note (1) (a) $90 \% R H$ Max. ( $\mathrm{Ta} \leqq 40^{\circ} \mathrm{C}$ ).
(b) Wet-bulb temperature should be $39^{\circ} \mathrm{C} \mathrm{Max}. \mathrm{( } \mathrm{Ta}>40^{\circ} \mathrm{C}$ ).
(c) No condensation.

Note (2) The temperature of panel display surface area should be $0^{\circ} \mathrm{C}$ Min. and $60^{\circ} \mathrm{C}$ Max..
Relative Humidity (\%RH)


Note (3) 1 time for $\pm X, \pm Y, \pm Z$. for Condition (220G/2ms) is half Sine Wave,.
Note (4) $10 \sim 500 \mathrm{~Hz}$, Sweep rate $10 \mathrm{~min}, 30 \mathrm{~min}$ for $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$
Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

The fixing condition is shown as below:


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### 2.2 ELECTRICAL ABSOLUTE RATINGS

2.2.1 TFT LCD MODULE

| Item | Symbol | Value |  | Unit | Note |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Max. |  |  |
| Power Supply Voltage | $\mathrm{V}_{\mathrm{CC}}$ | -0.3 | +4.0 | V | (1) |
| Logic Input Voltage | $\mathrm{V}_{\text {IN }}$ | -0.3 | $\mathrm{~V}_{\mathrm{CC}}+0.3$ | V |  |

### 2.2.2 BACKLIGHT UNIT

| Item | Symbol | Value |  | Unit | Note |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Max. |  |  |
| Lamp Voltage | $\mathrm{V}_{\mathrm{L}}$ | - | 2.5 K | $\mathrm{~V}_{\text {RMS }}$ | (1), (2), $\mathrm{I}_{\mathrm{L}}=6.0 \mathrm{~mA}$ |
| Lamp Current | $\mathrm{I}_{\mathrm{L}}$ | - | 6.5 | $\mathrm{~mA}_{\text {RMS }}$ | (1), (2) |
| Lamp Frequency | $\mathrm{F}_{\mathrm{L}}$ | - | 80 | KHz |  |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.
Note (2) Specified values are for lamp (Refer to 3.2 for further information).

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## 3 ELECTRICAL CHARACTERISTICS

3.1 TFT LCD MODULE $\quad \mathrm{Ta}=25 \pm 2^{\circ} \mathrm{C}$

| Parameter |  | Symbol | Value |  |  | Unit | Note |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. |  |  |
| Power Supply Voltage |  |  | Vcc | 3.0 | 3.3 | 3.6 | V | - |
| Ripple Voltage |  | $\mathrm{V}_{\text {RP }}$ | - | - | 100 | mV | - |
| Rush Current |  | $\mathrm{I}_{\text {RUSH }}$ | - | - | 1.5 | A | (2) |
| Power Supply Current | White | Icc | - | 335 | 375 | mA | (3)a |
|  | Black |  | - | 400 | 450 | mA | (3)b |
| Logical Input Voltage | "H" Level | $\mathrm{V}_{\mathrm{IL}}$ | - | - | +100 | mV | - |
|  | "L" Level | $\mathrm{V}_{1 \mathrm{H}}$ | -100 | - | - | mV | - |
| Terminating Resistor |  | $\mathrm{R}_{\text {T }}$ | - | 100 | - | Ohm | - |
| Power per EBL WG |  | $\mathrm{P}_{\text {EbL }}$ | - | TBD | - | W | (4) |

Note (1) The module should be always operated within above ranges.
Note (2) Measurement Conditions:


## Vcc rising time is 470us



Note (3) The specified power supply current is under the conditions at $\mathrm{Vcc}=3.3 \mathrm{~V}, \mathrm{Ta}=25 \pm 2{ }^{\circ} \mathrm{C}, \mathrm{f}_{\mathrm{v}}=60$ Hz , whereas a power dissipation check pattern below is displayed.

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## a. White Pattern



Active Area
b. Black Pattern


Active Area

Note (4) The specified power are the sum of LCD panel electronics input power and the inverter input power. Test conditions are as follows.
(a) $\mathrm{Vcc}=3.3 \mathrm{~V}, \mathrm{Ta}=25 \pm 2^{\circ} \mathrm{C}, \mathrm{f}_{\mathrm{V}}=60 \mathrm{~Hz}$,
(b) The pattern used is a black and white $32 \times 36$ checkerboard, slide $\# 100$ from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
(c) Luminance: 60 nits.
3.2 BACKLIGHT UNIT
$\mathrm{Ta}=25 \pm 2^{\circ} \mathrm{C}$

| Parameter | Symbol | Value |  |  |  | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |

Note (1) Lamp current is measured by utilizing a high frequency current meter as shown below:


Note (2) The voltage shown above should be applied to the lamp for more than 1 second after startup. Otherwise the lamp may not be turned on.
Note (3) The lamp frequency may produce interference with horizontal synchronous frequency from the display, and this may cause line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.
Note (4) $P_{L}=I_{L} \times V_{L}$
Note (5) The lifetime of lamp can be defined as the time in which it continues to operate under the condition $\mathrm{Ta}=25 \pm 2^{\circ} \mathrm{C}$ and $\mathrm{I}_{\mathrm{L}}=6 \mathrm{mArms}$ until one of the following events occurs:
(a) When the brightness becomes or lower than $50 \%$ of its original value.
(b) When the effective ignition length becomes or lower than $80 \%$ of its original value. (Effective ignition length is defined as an area that has less than $70 \%$ brightness compared to the brightness in the center point.)
Note (6) The waveform of the voltage output of inverter must be area-symmetric and the design of the inverter must have specifications for the modularized lamp. The performance of the Backlight, such as lifetime or brightness, is greatly influenced by the characteristics of the DC-AC inverter for the lamp. All the parameters of an inverter should be carefully designed to avoid producing too much current leakage from high voltage output of the inverter. When designing or ordering the inverter please make sure that a poor lighting caused by the mismatch of the Backlight and the inverter (miss-lighting, flicker, etc.) never occurs. If the above situation is confirmed, the module should be operated in the same manners when it is installed in your instrument.

The output of the inverter must have symmetrical (negative and positive) voltage waveform and symmetrical current waveform.(Unsymmetrical ratio is less than 10\%) Please do not use the inverter

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which has unsymmetrical voltage and unsymmetrical current and spike wave. Lamp frequency may produce interface with horizontal synchronous frequency and as a result this may cause beat on the display. Therefore lamp frequency shall be as away possible from the horizontal synchronous frequency and from its harmonics in order to prevent interference.

Requirements for a system inverter design, which is intended to have a better display performance, a better power efficiency and a more reliable lamp. It shall help increase the lamp lifetime and reduce its leakage current.
a. The asymmetry rate of the inverter waveform should be $10 \%$ below.
b. The distortion rate of the waveform should be within $\sqrt{ } 2 \pm 10 \%$.
c. The ideal sine wave form shall be symmetric in positive and negative polarities.


* Asymmetry rate:

$$
\left|I_{p}-I_{-p}\right| / I_{\text {rms }} * 100 \%
$$

* Distortion rate
$I_{p}\left(\right.$ or $\left.I_{-p}\right) / I_{\text {rms }}$

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## 4 BLOCK DIAGRAM

4.1 TFT LCD MODULE


### 4.2 BACKLIGHT UNIT



## 5 INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD MODULE

| Pin | Symbol | Description | Polarity | Remark |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Vss | Ground |  |  |
| 2 | Vcc | Power Supply +3.3 V (typical) |  |  |
| 3 | Vcc | Power Supply +3.3 V (typical) |  |  |
| 4 | $V_{\text {EDID }}$ | DDC 3.3V Power |  | DDC 3.3V Power |
| 5 | BIST | Panel BIST enable |  |  |
| 6 | $\mathrm{CLK}_{\text {EDID }}$ | DDC Clock |  | DDC Clock |
| 7 | DATA $_{\text {EDID }}$ | DDC Data |  | DDC Data |
| 8 | Rxin0- | LVDS Differential Data Input | Negative | R0~R5,G0 |
| 9 | Rxin0+ | LVDS Differential Data Input | Positive | - |
| 10 | Vss | Ground |  |  |
| 11 | Rxin1- | LVDS Differential Data Input | Negative | G1~G5, B0, B1 |
| 12 | Rxin1+ | LVDS Differential Data Input | Positive | - |
| 13 | Vss | Ground |  |  |
| 14 | Rxin2- | LVDS Differential Data Input | Negative | B2~B5, DE, Hsync, Vsync |
| 15 | Rxin2+ | LVDS Differential Data Input | Positive |  |
| 16 | Vss | Ground |  |  |
| 17 | CLK- | LVDS Clock Data Input | Negative | LVDS Level Clock |
| 18 | CLK+ | LVDS Clock Data Input | Positive |  |
| 19 | Vss | Ground |  |  |
| 20 | NC | Non-Connection |  |  |
| 21 | NC | Non-Connection |  |  |
| 22 | NC | Non-Connection |  |  |
| 23 | NC | Non-Connection |  |  |
| 24 | NC | Non-Connection |  |  |
| 25 | NC | Non-Connection |  |  |
| 26 | NC | Non-Connection |  |  |
| 27 | NC | Non-Connection |  |  |
| 28 | NC | Non-Connection |  |  |
| 29 | NC | Non-Connection |  |  |
| 30 | NC | Non-Connection |  |  |

Note (1) Connector Part No.: JAE-FI-XB30SL-HF10 or equivalent
Note (2) User's connector Part No: FI-X30C2L or equivalent
Note (3) The first pixel is even.

### 5.2 BACKLIGHT UNIT

| Pin | Symbol | Description | Color |
| :---: | :---: | :---: | :---: |
| 1 | HV | High Voltage | Pink |
| 2 | LV | Ground | White |

Note (1) Connector Part No.: JST- BHSR-02VS-1 or equivalent
Note (2) User's connector Part No.: SM02B-BHSS-1-TB or equivalent
5.3 TIMING DIAGRAM OF LVDS INPUT SIGNAL


### 5.4 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

| Color |  | Data Signal |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Red |  |  |  |  |  | Green |  |  |  |  |  | Blue |  |  |  |  |  |
|  |  | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Gray Scale Of Red | Red(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Red(1) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | $\operatorname{Red}(2)$ | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  |  |  |  |  |  |  | : | : | : | : | : |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  | : | : | : | : | : | : |  |  |  |  |  |  |
|  | Red(61) | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Red(62) | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Red(63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Green | Green(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  |  |  |  |  |  |  | . | . |  | : | . | . |  |  |  |  |  |  |  |
|  | Green(61) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |  | 0 | $\dot{1}$ | $\dot{0}$ | 0 | 0 | 0 | 0 | 0 |
|  | Green(62) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Green(63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Blue | Blue(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - | 0 | 1 |
|  | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
|  |  |  |  |  |  |  | : | : | : | : | : | : |  | : |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Blue(61) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
|  | Blue(62) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | + | 1 | 1 | 0 |
|  | Blue(63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

### 5.5 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug \& Display and FPDI standards.

| Byte \# (decimal) | $\begin{gathered} \text { Byte } \\ \# \text { (hex) } \end{gathered}$ | Field Name and Comments | Value (hex) | Value (binary) |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | Header | 00 | 00000000 |
| 1 | 1 | Header | FF | 11111111 |
| 2 | 2 | Header | FF | 11111111 |
| 3 | 3 | Header | FF | 11111111 |
| 4 | 4 | Header | FF | 11111111 |
| 5 | 5 | Header | FF | 11111111 |
| 6 | 6 | Header | FF | 11111111 |
| 7 | 7 | Header | 00 | 00000000 |
| 8 | 8 | EISA ID manufacturer name ("CMO") | OD | 00001101 |
| 9 | 9 | EISA ID manufacturer name (Compressed ASCII) | AF | 10101111 |
| 10 | OA | ID product code (N14111-L03) | 09 | 00001001 |
| 11 | OB | ID product code (hex LSB first; N14111-L03) | 14 | 00010100 |
| 12 | OC | ID S/N (fixed "0") | 00 | 00000000 |
| 13 | OD | ID S/N (fixed "0") | 00 | 00000000 |
| 14 | OE | ID S/N (fixed "0") | 00 | 00000000 |
| 15 | OF | ID S/N (fixed "0") | 00 | 00000000 |
| 16 | 10 | Week of manufacture (fixed week code) | 15 | 00010101 |
| 17 | 11 | Year of manufacture (fixed year code) | 0F | 00001111 |
| 18 | 12 | EDID structure version \# ("1") | 01 | 00000001 |
| 19 | 13 | EDID revision \# ("3") | 03 | 00000011 |
| 20 | 14 | Video I/P definition ("digital") | 80 | 10000000 |
| 21 | 15 | Active area horizontal 30.336 cm | 1E | 00011110 |
| 22 | 16 | Active area vertical 18.96 cm | 13 | 00010011 |
| 23 | 17 | Display Gamma (Gamma = "2.2") | 78 | 01111000 |
| 24 | 18 | Feature support ("Active off, RGB Color") | 0A | 00001010 |
| 25 | 19 | Rx1 Rx0 Ry1 Ry0 Gx1 Gx0 Gy1 Gy0 | 04 | 00000100 |
| 26 | 1A | Bx1 Bx0 By1 By0 Wx1 Wx0 Wy1 Wy0 | 85 | 10000101 |
| 27 | 1B | $\mathrm{Rx}=0.590$ | 97 | 10010111 |
| 28 | 1 C | $\mathrm{Ry}=0.340$ | 57 | 01010111 |
| 29 | 1D | $\mathrm{Gx}=0.317$ | 51 | 01010001 |
| 30 | 1E | $\mathrm{Gy}=0.535$ | 89 | 10001001 |
| 31 | 1F | $B x=0.150$ | 26 | 00100110 |
| 32 | 20 | $\mathrm{By}=0.121$ | 1F | 00011111 |
| 33 | 21 | $\mathrm{W}=0.313$ | 50 | 01010000 |
| 34 | 22 | $\mathrm{Wy}=0.329$ | 54 | 01010100 |
| 35 | 23 | Established timings 1 | 00 | 00000000 |
| 36 | 24 | Established timings 2 | 00 | 00000000 |
| 37 | 25 | Manufacturer's reserved timings | 00 | 00000000 |
| 38 | 26 | Standard timing ID \# 1 | 01 | 00000001 |
| 39 | 27 | Standard timing ID \# 1 | 01 | 00000001 |
| 40 | 28 | Standard timing ID \# 2 | 01 | 00000001 |
| 41 | 29 | Standard timing ID \# 2 | 01 | 00000001 |


| 42 | 2A | Standard timing ID \# 3 | 01 | 00000001 |
| :---: | :---: | :---: | :---: | :---: |
| 43 | 2B | Standard timing ID \# 3 | 01 | 00000001 |
| 44 | 2C | Standard timing ID \# 4 | 01 | 00000001 |
| 45 | 2D | Standard timing ID \# 4 | 01 | 00000001 |
| 46 | 2E | Standard timing ID \# 5 | 01 | 00000001 |
| 47 | 2F | Standard timing ID \# 5 | 01 | 00000001 |
| 48 | 30 | Standard timing ID \# 6 | 01 | 00000001 |
| 49 | 31 | Standard timing ID \# 6 | 01 | 00000001 |
| 50 | 32 | Standard timing ID \# 7 | 01 | 00000001 |
| 51 | 33 | Standard timing ID \# 7 | 01 | 00000001 |
| 52 | 34 | Standard timing ID \# 8 | 01 | 00000001 |
| 53 | 35 | Standard timing ID \# 8 | 01 | 00000001 |
| 54 | 36 | Detailed timing description \# 1 Pixel clock ("71MHz", According to VESA CVT Rev1.1) | BC | 10111100 |
| 55 | 37 | \# 1 Pixel clock (hex LSB first) | 1B | 00011011 |
| 56 | 38 | \# 1 H active ("1280") | 00 | 00000000 |
| 57 | 39 | \# 1 H blank ("160") | A0 | 10100000 |
| 58 | 3A | \# 1 H active : H blank ("1280: 160") | 50 | 01010000 |
| 59 | 3B | \# 1 V active ("800") | 20 | 00100000 |
| 60 | 3C | \# 1 V blank ("23") | 17 | 00010111 |
| 61 | 3D | \# 1 V active : V blank ("800 :23") | 30 | 00110000 |
| 62 | 3E | \# 1 H sync offset ("48") | 30 | 00110000 |
| 63 | 3F | \# 1 H sync pulse width ("32") | 20 | 00100000 |
| 64 | 40 | \# 1 V sync offset : V sync pulse width ("3: 6") | 36 | 00110110 |
| 65 | 41 | \# 1 H sync offset : H sync pulse width : V sync offset : V sync width ("48: $32: 3: 6$ ") | 00 | 00000000 |
| 66 | 42 | \# 1 H image size ("303 mm") | 2F | 00101111 |
| 67 | 43 | \# 1 V image size ("190 mm") | BE | 10111110 |
| 68 | 44 | \# 1 H image size : V image size ("303: 190") | 10 | 00010000 |
| 69 | 45 | \# 1 H boarder ("0") | 00 | 00000000 |
| 70 | 46 | \# 1 V boarder ("0") | 00 | 00000000 |
| 71 | 47 | \# 1 Non-interlaced, Normal, no stereo, Separate sync, H/V pol Negatives | 18 | 00011000 |
| 72 | 48 | Detailed timing description \# 2 | 00 | 00000000 |
| 73 | 49 | \# 2 Flag | 00 | 00000000 |
| 74 | 4A | \# 2 Reserved | 00 | 00000000 |
| 75 | 4B | \# 2 FE (hex) defines ASCII string (Model Name "N141I1-L03", ASCII) | FE | 11111110 |
| 76 | 4C | \# 2 Flag | 00 | 00000000 |
| 77 | 4D | \# 2 1st character of name ("N") | 4E | 01001110 |
| 78 | 4E | \# 2 2nd character of name ("1") | 31 | 00110001 |
| 79 | 4F | \# 2 3rd character of name ("4") | 34 | 00110100 |
| 80 | 50 | \# 2 4th character of name ("1") | 31 | 00110001 |
| 81 | 51 | \# 2 5th character of name ("l") | 49 | 01001001 |
| 82 | 52 | \# 2 6th character of name ("1") | 31 | 00110001 |
| 83 | 53 | \# 2 7th character of name ("-") | 2D | 00101101 |
| 84 | 54 | \# 2 8th character of name ("L") | 4C | 01001100 |
| 85 | 55 | \# 2 9th character of name ("0") | 30 | 00110000 |
| 86 | 56 | \# 2 9th character of name ("3") | 33 | 00110011 |


| 87 | 57 | \# 2 New line character indicates end of ASCII string | 0A | 00001010 |
| :---: | :---: | :---: | :---: | :---: |
| 88 | 58 | \# 2 Padding with "Blank" character | 20 | 00100000 |
| 89 | 59 | \# 2 Padding with "Blank" character | 20 | 00100000 |
| 90 | 5A | Detailed timing description \# 3 | 00 | 00000000 |
| 91 | 5B | \# 3 Flag | 00 | 00000000 |
| 92 | 5C | \# 3 Reserved | 00 | 00000000 |
| 93 | 5D | \# 3 FE (hex) defines ASCII string (Vendor "CMO", ASCII) | FE | 11111110 |
| 94 | 5E | \# 3 Flag | 00 | 00000000 |
| 95 | 5F | \# 3 1st character of string ("C") | 43 | 01000011 |
| 96 | 60 | \# 3 2nd character of string ("M") | 4D | 01001101 |
| 97 | 61 | \# 3 3rd character of string ("O") | 4F | 01001111 |
| 98 | 62 | \# 3 New line character indicates end of ASCII string | 0A | 00001010 |
| 99 | 63 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 100 | 64 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 101 | 65 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 102 | 66 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 103 | 67 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 104 | 68 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 105 | 69 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 106 | 6A | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 107 | 6B | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 108 | 6C | Detailed timing description \# 4 | 00 | 00000000 |
| 109 | 6D | \# 4 Flag | 00 | 00000000 |
| 110 | 6E | \# 4 Reserved | 00 | 00000000 |
| 111 | 6F | \# 4 FE (hex) defines ASCII string (Model Name"N141I1-L03", ASCII) | FE | 11111110 |
| 112 | 70 | \# 4 Flag | 00 | 00000000 |
| 113 | 71 | \# 4 1st character of name ("N") | 4E | 01001110 |
| 114 | 72 | \# 4 2nd character of name ("1") | 31 | 00110001 |
| 115 | 73 | \# 4 3rd character of name ("4") | 34 | 00110100 |
| 116 | 74 | \# 4 4th character of name ("1") | 31 | 00110001 |
| 117 | 75 | \# 4 5th character of name ("।") | 49 | 01001001 |
| 118 | 76 | \# 4 6th character of name ("1") | 31 | 00110001 |
| 119 | 77 | \# 4 7th character of name ("-") | 2D | 00101101 |
| 120 | 78 | \# 4 8th character of name ("L") | 4C | 01001100 |
| 121 | 79 | \# 4 9th character of name ("0") | 30 | 00110000 |
| 122 | 7A | \# 4 9th character of name ("3") | 33 | 00110011 |
| 123 | 7B | \# 4 New line character indicates end of ASCII string | 0A | 00001010 |
| 124 | 7C | \# 4 Padding with "Blank" character | 20 | 00100000 |
| 125 | 7D | \# 4 Padding with "Blank" character | 20 | 00100000 |
| 126 | 7E | Extension flag | 00 | 00000000 |
| 127 | 7F | Checksum | B4 | 10110100 |
| Byte \# (decimal) | $\begin{gathered} \hline \text { Byte } \\ \text { \#(hex) } \\ \hline \end{gathered}$ | Field Name and Comments | Value (hex) | Value (binary) |
| 0 | 0 | Header | 00 | 00000000 |
| 1 | 1 | Header | FF | 1111111 |
| 2 | 2 | Header | FF | 1111111 |
| 3 | 3 | Header | FF | 11111111 |

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| 4 | 4 | Header | FF | 11111111 |
| :---: | :---: | :---: | :---: | :---: |
| 5 | 5 | Header | FF | 11111111 |
| 6 | 6 | Header | FF | 11111111 |
| 7 | 7 | Header | 00 | 00000000 |
| 8 | 8 | EISA ID manufacturer name ("CMO") | OD | 00001101 |
| 9 | 9 | EISA ID manufacturer name (Compressed ASCII) | AF | 10101111 |
| 10 | OA | ID product code (N14111-L02) | 08 | 00001000 |
| 11 | OB | ID product code (hex LSB first; N14111-L02) | 14 | 00010100 |
| 12 | 0 C | ID S/N (fixed "0") | 00 | 00000000 |
| 13 | OD | ID S/N (fixed "0") | 00 | 00000000 |
| 14 | OE | ID S/N (fixed "0") | 00 | 00000000 |
| 15 | OF | ID S/N (fixed "0") | 00 | 00000000 |
| 16 | 10 | Week of manufacture (fixed week code) | 15 | 00010101 |
| 17 | 11 | Year of manufacture (fixed year code) | OF | 00001111 |
| 18 | 12 | EDID structure version \# ("1") | 01 | 00000001 |
| 19 | 13 | EDID revision \# ("3") | 03 | 00000011 |
| 20 | 14 | Video I/P definition ("digital") | 80 | 10000000 |
| 21 | 15 | Active area horizontal 30.336 cm | 1E | 00011110 |
| 22 | 16 | Active area vertical 18.96 cm | 13 | 00010011 |
| 23 | 17 | Display Gamma (Gamma = "2.2") | 78 | 01111000 |
| 24 | 18 | Feature support ("Active off, RGB Color") | 0A | 00001010 |
| 25 | 19 | Rx1 Rx0 Ry1 Ry0 Gx1 Gx0 Gy1 Gy0 | 04 | 00000100 |
| 26 | 1A | Bx1 Bx0 By1 By0 Wx1 Wx0 Wy1 Wy0 | 85 | 10000101 |
| 27 | 1B | $\mathrm{Rx}=0.590$ | 97 | 10010111 |
| 28 | 1C | $\mathrm{Ry}=0.340$ | 57 | 01010111 |
| 29 | 1D | $\mathrm{Gx}=0.317$ | 51 | 01010001 |
| 30 | 1E | $\mathrm{Gy}=0.535$ | 89 | 10001001 |
| 31 | 1F | $\mathrm{Bx}=0.150$ | 26 | 00100110 |
| 32 | 20 | $\mathrm{By}=0.121$ | 1F | 00011111 |
| 33 | 21 | $\mathrm{W}=0.313$ | 50 | 01010000 |
| 34 | 22 | $\mathrm{Wy}=0.329$ | 54 | 01010100 |
| 35 | 23 | Established timings 1 | 00 | 00000000 |
| 36 | 24 | Established timings 2 | 00 | 00000000 |
| 37 | 25 | Manufacturer's reserved timings | 00 | 00000000 |
| 38 | 26 | Standard timing ID \# 1 | 01 | 00000001 |
| 39 | 27 | Standard timing ID \# 1 | 01 | 00000001 |
| 40 | 28 | Standard timing ID \# 2 | 01 | 00000001 |
| 41 | 29 | Standard timing ID \# 2 | 01 | 00000001 |
| 42 | 2A | Standard timing ID \# 3 | 01 | 00000001 |
| 43 | 2B | Standard timing ID \# 3 | 01 | 00000001 |
| 44 | 2 C | Standard timing ID \# 4 | 01 | 00000001 |
| 45 | 2D | Standard timing ID \# 4 | 01 | 00000001 |
| 46 | 2E | Standard timing ID \# 5 | 01 | 00000001 |
| 47 | 2F | Standard timing ID \# 5 | 01 | 00000001 |
| 48 | 30 | Standard timing ID \# 6 | 01 | 00000001 |
| 49 | 31 | Standard timing ID \# 6 | 01 | 00000001 |
| 50 | 32 | Standard timing ID \# 7 | 01 | 00000001 |

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| 51 | 33 | Standard timing ID \# 7 | 01 | 00000001 |
| :---: | :---: | :---: | :---: | :---: |
| 52 | 34 | Standard timing ID \# 8 | 01 | 00000001 |
| 53 | 35 | Standard timing ID \# 8 | 01 | 00000001 |
| 54 | 36 | Detailed timing description \# 1 Pixel clock ("71MHz", According to VESA CVT Rev1.1) | BC | 10111100 |
| 55 | 37 | \# 1 Pixel clock (hex LSB first) | 1B | 00011011 |
| 56 | 38 | \# 1 H active ("1280") | 00 | 00000000 |
| 57 | 39 | \# 1 H blank ("160") | A0 | 10100000 |
| 58 | 3A | \# 1 H active : H blank ("1280 : 160") | 50 | 01010000 |
| 59 | 3B | \# 1 V active ("800") | 20 | 00100000 |
| 60 | 3C | \# 1 V blank ("23") | 17 | 00010111 |
| 61 | 3D | \# 1 V active : V blank ("800 :23") | 30 | 00110000 |
| 62 | 3E | \# 1 H sync offset ("48") | 30 | 00110000 |
| 63 | 3F | \# 1 H sync pulse width ("32") | 20 | 00100000 |
| 64 | 40 | \# 1 V sync offset : V sync pulse width ("3: 6") | 36 | 00110110 |
| 65 | 41 | \# 1 H sync offset : H sync pulse width : V sync offset : V sync width ("48: $32: 3: 6^{\text {") }}$ | 00 | 00000000 |
| 66 | 42 | \# 1 H image size ("303 mm") | 2F | 00101111 |
| 67 | 43 | \# 1 V image size ("190 mm") | BE | 10111110 |
| 68 | 44 | \# 1 H image size : V image size ("303 : 190") | 10 | 00010000 |
| 69 | 45 | \# 1 H boarder ("0") | 00 | 00000000 |
| 70 | 46 | \# 1 V boarder ("0") | 00 | 00000000 |
| 71 | 47 | \# 1 Non-interlaced, Normal, no stereo, Separate sync, H/V pol Negatives | 18 | 00011000 |
| 72 | 48 | Detailed timing description \# 2 | 00 | 00000000 |
| 73 | 49 | \# 2 Flag | 00 | 00000000 |
| 74 | 4A | \# 2 Reserved | 00 | 00000000 |
| 75 | 4B | \# 2 FE (hex) defines ASCII string (Model Name "N14111-L02", ASCII) | FE | 11111110 |
| 76 | 4C | \# 2 Flag | 00 | 00000000 |
| 77 | 4D | \# 2 1st character of name ("N") | 4E | 01001110 |
| 78 | 4E | \# 2 2nd character of name ("1") | 31 | 00110001 |
| 79 | 4F | \# 2 3rd character of name ("4") | 34 | 00110100 |
| 80 | 50 | \# 2 4th character of name ("1") | 31 | 00110001 |
| 81 | 51 | \# 2 5th character of name ("l") | 49 | 01001001 |
| 82 | 52 | \# 2 6th character of name ("1") | 31 | 00110001 |
| 83 | 53 | \# 27 th character of name ("-") | 2D | 00101101 |
| 84 | 54 | \# 2 8th character of name ("L") | 4 C | 01001100 |
| 85 | 55 | \# 2 9th character of name ("0") | 30 | 00110000 |
| 86 | 56 | \# 2 9th character of name ("3") | 32 | 00110010 |
| 87 | 57 | \# 2 New line character indicates end of ASCII string | 0A | 00001010 |
| 88 | 58 | \# 2 Padding with "Blank" character | 20 | 00100000 |
| 89 | 59 | \# 2 Padding with "Blank" character | 20 | 00100000 |
| 90 | 5A | Detailed timing description \# 3 | 00 | 00000000 |
| 91 | 5B | \# 3 Flag | 00 | 00000000 |
| 92 | 5 C | \# 3 Reserved | 00 | 00000000 |
| 93 | 5D | \# 3 FE (hex) defines ASCII string (Vendor "CMO", ASCII) | FE | 11111110 |
| 94 | 5E | \# 3 Flag | 00 | 00000000 |
| 95 | 5F | \# 3 1st character of string ("C") | 43 | 01000011 |


| 96 | 60 | \# 3 2nd character of string ("M") | 4D | 01001101 |
| :---: | :---: | :---: | :---: | :---: |
| 97 | 61 | \# 3 3rd character of string ("O") | 4F | 01001111 |
| 98 | 62 | \# 3 New line character indicates end of ASCII string | 0A | 00001010 |
| 99 | 63 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 100 | 64 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 101 | 65 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 102 | 66 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 103 | 67 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 104 | 68 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 105 | 69 | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 106 | 6A | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 107 | 6B | \# 3 Padding with "Blank" character | 20 | 00100000 |
| 108 | 6C | Detailed timing description \# 4 | 00 | 00000000 |
| 109 | 6D | \# 4 Flag | 00 | 00000000 |
| 110 | 6E | \# 4 Reserved | 00 | 00000000 |
| 111 | 6F | \# 4 FE (hex) defines ASCII string (Model Name"N141I1-L02", ASCII) | FE | 11111110 |
| 112 | 70 | \# 4 Flag | 00 | 00000000 |
| 113 | 71 | \# 4 1st character of name ("N") | 4E | 01001110 |
| 114 | 72 | \# 4 2nd character of name ("1") | 31 | 00110001 |
| 115 | 73 | \# 4 3rd character of name ("4") | 34 | 00110100 |
| 116 | 74 | \# 4 4th character of name ("1") | 31 | 00110001 |
| 117 | 75 | \# 4 5th character of name ("l") | 49 | 01001001 |
| 118 | 76 | \# 4 6th character of name ("1") | 31 | 00110001 |
| 119 | 77 | \# 4 7th character of name ("-") | 2D | 00101101 |
| 120 | 78 | \# 4 8th character of name ("L") | 4C | 01001100 |
| 121 | 79 | \# 4 9th character of name ("0") | 30 | 00110000 |
| 122 | 7A | \# 4 9th character of name ("2") | 32 | 00110010 |
| 123 | 7B | \# 4 New line character indicates end of ASCII string | 0A | 00001010 |
| 124 | 7C | \# 4 Padding with "Blank" character | 20 | 00100000 |
| 125 | 7D | \# 4 Padding with "Blank" character | 20 | 00100000 |
| 126 | 7E | Extension flag | 00 | 00000000 |
| 127 | 7F | Checksum | B7 | 10110111 |

## 6 INTERFACE TIMING

### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

The specifications of input signal timing are as the following table and timing diagram.

| Signal | Item | Symbol | Min. | Typ. | Max. | Unit | Note |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DCLK | Frequency | $1 / \mathrm{Tc}$ | 50 | 71.1 | 80 | MHz | - |
| DE | Vertical Total Time | TV | 810 | 823 | 2000 | TH | - |
|  | Vertical Addressing Time | TVD | 800 | 800 | 800 | TH | - |
|  | Horizontal Total Time | TH | 1360 | 1440 | 1900 | Tc | - |
|  |  | Horizontal Addressing Time | THD | 1280 | 1280 | 1280 | Tc |

INPUT SIGNAL TIMING DIAGRAM


### 6.2 POWER ON/OFF SEQUENCE

- Power Supply for LCD, Vcc
- Interface Signal (LVDS Signal of Transmitter), $\mathrm{V}_{\mathrm{I}}$
- Power for Lamp


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Timing Specifications:

$$
\begin{aligned}
0.5<\mathrm{t} 1 & \leqq 10 \mathrm{msec} \\
0<\mathrm{t} 2 & \leqq 50 \mathrm{msec} \\
0<\mathrm{t} 3 & \leqq 50 \mathrm{msec} \\
\mathrm{t} 4 & \geqq 500 \mathrm{msec} \\
\mathrm{t} 5 & \geqq 200 \mathrm{msec} \\
\mathrm{t} 6 & \geqq 200 \mathrm{msec}
\end{aligned}
$$

Note (1) Please avoid floating state of interface signal at invalid period.
Note (2) When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V .
Note (3) The Backlight inverter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight inverter power must be turned off before the power supply for the logic and the interface signal is invalid.
Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the Vcc falling time had better to follow
t7 $\geqq \quad 5 \mathrm{msec}$

## 7 OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

| Item | Symbol | Value | Unit |  |
| :--- | :---: | :---: | :---: | :---: |
| Ambient Temperature | Ta | $25 \pm 2$ | ${ }^{\circ} \mathrm{C}$ |  |
| Ambient Humidity | Ha | $50 \pm 10$ | \%RH |  |
| Supply Voltage | $\mathrm{V}_{\mathrm{CC}}$ | 3.3 | V |  |
| Input Signal | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |  |  |  |
| Inverter Current | $\mathrm{I}_{\mathrm{L}}$ | 6 | mA |  |
| Inverter Driving Frequency | $\mathrm{F}_{\mathrm{L}}$ | 61 | KHz |  |
| Inverter |  |  |  |  |

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (5).

### 7.2 OPTICAL SPECIFICATIONS

| Item |  | Symbol | Condition | Min. | Typ. | Max. | Unit | Note |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Contrast Ratio |  | CR | $\theta_{\mathrm{X}}=0^{\circ}, \theta_{\mathrm{Y}}=0^{\circ}$ <br> Viewing Normal Angle | 350 | 500 |  | - | (2), (5) |
| Response Time |  | $\mathrm{T}_{\mathrm{R}}$ |  | - | 5 | 10 | ms | (3) |
|  |  | $\mathrm{T}_{\mathrm{F}}$ |  | - | 11 | 16 | ms |  |
| Average Luminance of White |  | $L_{\text {AVE }}$ |  | 150 | 185 |  | $\mathrm{cd} / \mathrm{m}^{2}$ | (4), (5) |
| White Variation |  | ¢W |  |  |  | 1.4 | - | (5), (6) |
| Color Chromaticity | Red | Rx |  | $\begin{aligned} & \text { TYP } \\ & -0.03 \end{aligned}$ | 0.588 | $\begin{gathered} \text { TYP } \\ +0.03 \end{gathered}$ | - | (1) |
|  |  | Ry |  |  | 0.337 |  | - |  |
|  | Green | Gx |  |  | 0.315 |  | - |  |
|  |  | Gy |  |  | 0.534 |  | - |  |
|  | Blue | Bx |  |  | 0.152 |  | - |  |
|  |  | By |  |  | 0.130 |  | - |  |
|  | White | Wx |  |  | 0.313 |  | - |  |
|  |  | Wy |  |  | 0.329 |  | - |  |
| Viewing Angle | Horizontal | $\theta_{\mathrm{x}}+$ | $C R \geq 10$ | 40 | 45 |  | Deg. |  |
|  |  | $\theta_{x}{ }^{-}$ |  | 40 | 45 |  |  |  |
|  | Vertical | $\theta_{\mathrm{Y}}{ }^{+}$ |  | 15 | 20 |  |  |  |
|  |  | $\theta_{Y^{-}}$ |  | 40 | 45 |  |  |  |

Note (1) Definition of Viewing Angle ( $\theta \mathrm{x}, \theta \mathrm{y}$ ):


Note (2) Definition of Contrast Ratio (CR):
The contrast ratio can be calculated by the following expression.
Contrast Ratio (CR) = L63 / L0
L63: Luminance of gray level 63
L 0: Luminance of gray level 0
$C R=C R(5)$
CR $(X)$ is corresponding to the Contrast Ratio of the point $X$ at Figure in Note (6).

Note (3) Definition of Response Time ( $T_{R}, T_{F}$ ):


Note (4) Definition of Average Luminance of White ( $\mathrm{L}_{\mathrm{AVE}}$ ):
Measure the luminance of gray level 63 at 5 points
$L_{\text {AVE }}=[L(1)+L(2)+L(3)+L(4)+L(5)] / 5$
$L(x)$ is corresponding to the luminance of the point $X$ at Figure in Note (6)

Note (5) Measurement Setup:
The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.


Note (6) Definition of White Variation ( $\delta \mathrm{W}$ ):
Measure the luminance of gray level 63 at 5 points
$\delta W=\operatorname{Maximum~[L(1),~L~(2),~L~(3),~L~(4),~L~(5)]~/~Minimum~[L~(1),~L~(2),~L~(3),~L~(4),~L~(5)]~}$

Horizontal Line


## 8 PRECAUTIONS

### 8.1 HANDLING PRECAUTIONS

(1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
(2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
(3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
(4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
(5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
(6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
(8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
(9) Do not disassemble the module.
(10) Do not pull or fold the lamp wire.
(11) Pins of I/F connector should not be touched directly with bare hands.

### 8.2 STORAGE PRECAUTIONS

(1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
(2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
(3) It may reduce the display quality if the ambient temperature is lower than $10^{\circ} \mathrm{C}$. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

### 8.3 OPERATION PRECAUTIONS

(1) Do not pull the I/F connector in or out while the module is operating.
(2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
(3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with inverter. Do not disassemble the module or insert anything into the Backlight unit.

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## 9 PACKAGING

9.1 CARTON


Figure. 9-1 Packing method

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9.2 PALLET


Figure. 9-2 Packing method

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## 10 DEFINITION OF LABELS

### 10.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.

(a) Model Name: N141I1-L03
(b) Revision: Rev. XX, for example: A1, ..., C1, C2 ...etc.


Serial No.
CMO Internal Use
Year, Month, Date
CMO Internal Use
Revision
CMO Internal Use

Serial ID includes the information as below:
(a) Manufactured Date: Year: 1~9, for 2001~2009

Month: 1~9, A~C, for Jan. ~ Dec.
Day: 1~9, A~Y, for $1^{\text {st }}$ to $31^{\text {st }}$, exclude I, O and U
(b) Revision Code: cover all the change
(c) Serial No.: Manufacturing sequence of product
10.2 CMO CARTON LABEL

PO.NO.
Part ID.
Model Name

Carton ID.
Quantities


